

MERCZ



CAP Z'MERICA

LEADER

(Small Living Model)



BP: ○○○○○○○○

SPD	MCA	RCA	AGL	EXO	ACT
5	7	6	12	12	2



RNG	ROA	PRC	CST
1/2"	1D	6	1



RNG	ROA	PRC	CST
10"	1D	6	1

AMMO

**SPECIAL ABILITIES**

Leadership 3/1: If this model is in play in a Leader slot, you get a +3 to your Initiative roll. If this model is in play as a 4th model on your team, you get +1 to your teams Initiative roll.

Charge!!: This model may charge for only 1 ACT.

By Example: If this is the first model to activate for your team, all other friendly models within 6" gain the **Charge!!** Special Ability (see above).

WEAPONZ

Shield: After a successful hit, this model may target another model within 4" of the last target. Make a new attack against the new target. This can keep generating hits until a Miss is rolled or this model ends the Attack. The Shield may only target a model once per Action.

TALENTZ

Boy Scout: Friendly models currently in play may choose one of the following items: a Grenade, a Med Kit, or an Extra Magazine.



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